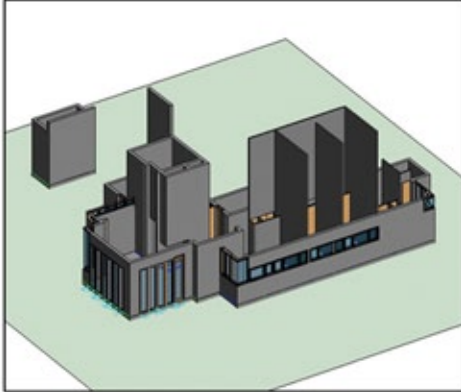


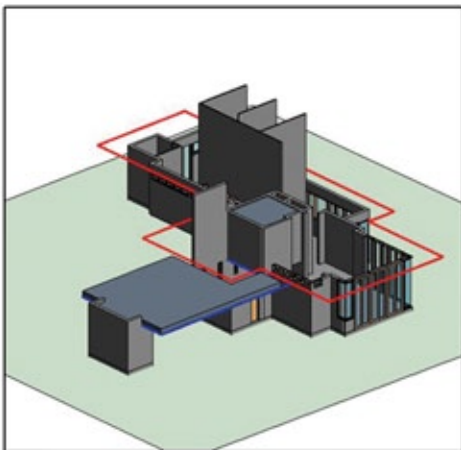


Lesson 1: modeling Building Elements

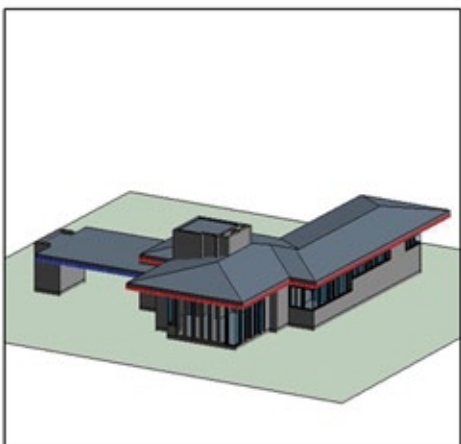
U prvoj lekciji naučili smo da upravljamo sa konstruktivnim i pregradnim zidovima, postavljamo vrata i prozore i postavljamo ravnog i kosog krova.



Prilog 1: Postavljeni zidovi sa prozorima i vratima



Prilog 2: Ravan krov



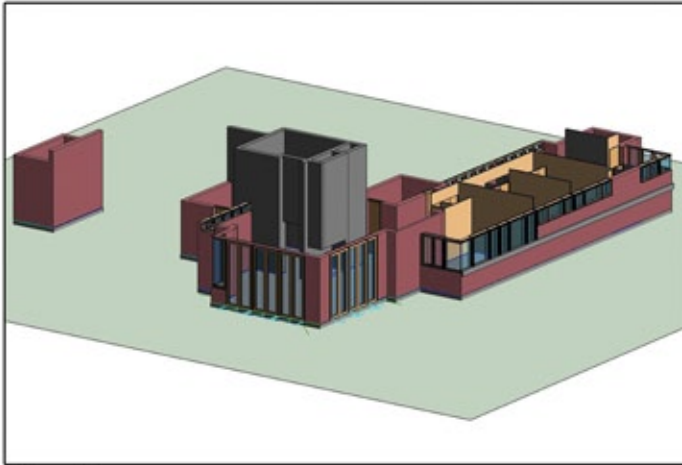
Prilog 3: Kos krov

Lesson 2 - Building Envelope

Prvi zadatak: Promena materijala spoljašnjih zidova i pravljenje novog tipa unutrasnjih zidova.

Drugi zadatak: Pomocu opcije array, određen broj puta kopirati prozore i vrata.

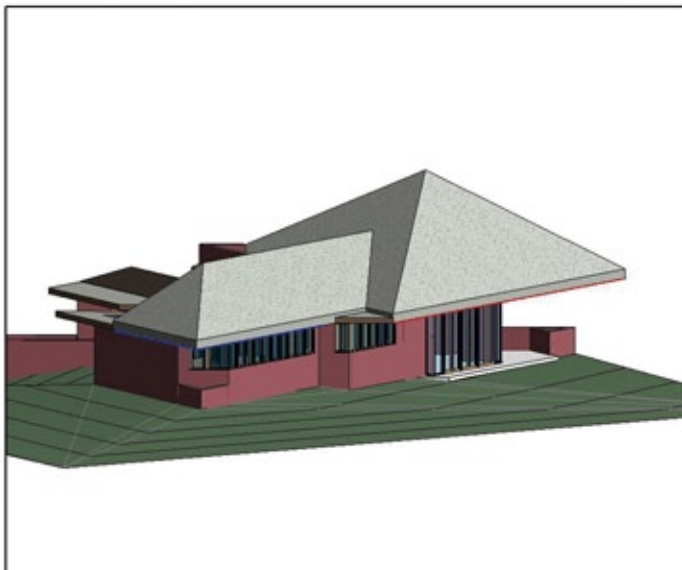
Treci zadatak: Formiranje krovnih ravni iznad date osnove i spojiti ih pomocu opcije Join Roof.



Prilog 1:



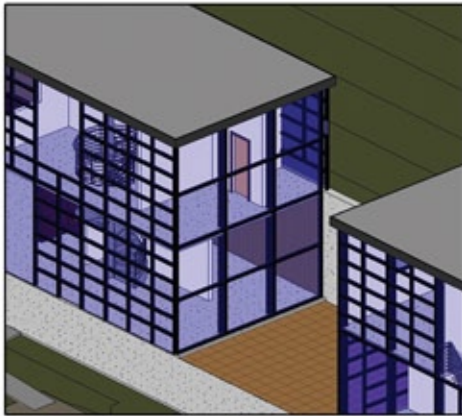
Prilog 2:



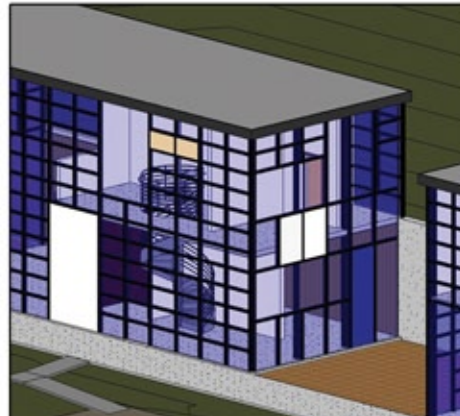
Prilog 3:

Lesson 3 - Curtain Systems

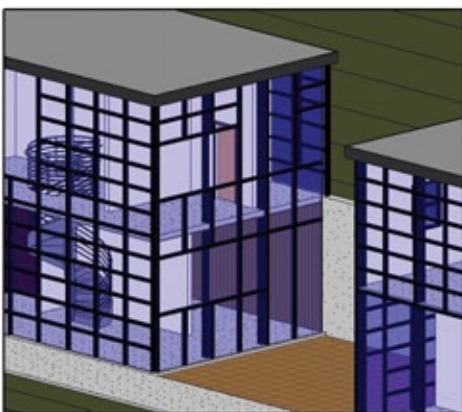
1. Postavljanje zid zavese
2. Kreiranje panela
3. Modifikovanje panela
4. Postavljanje vrata u zid zavese



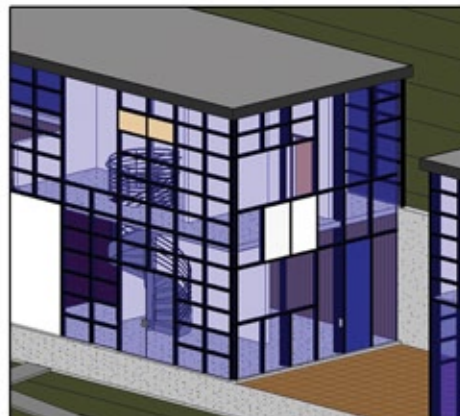
Prilog 1:



Prilog 3:



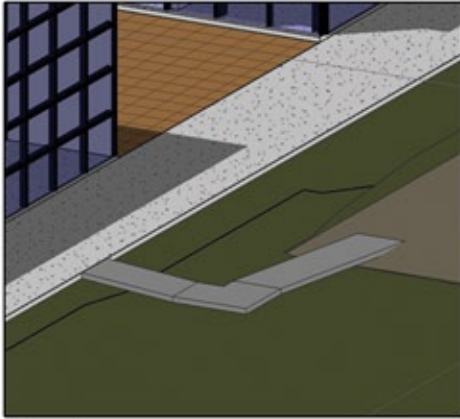
Prilog 2:



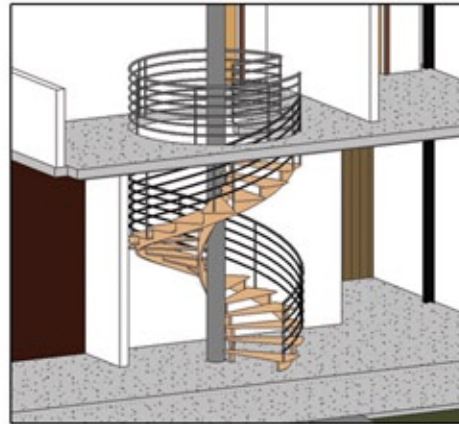
Prilog 4:

Lesson 4 - Interiors and Circulation

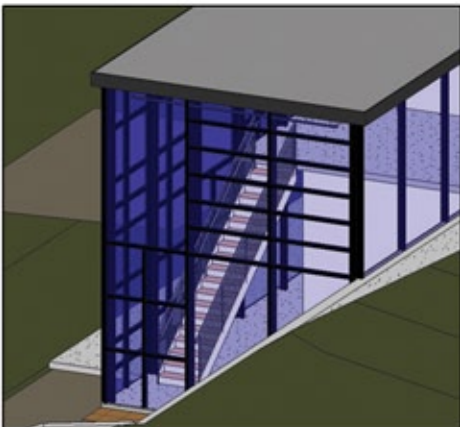
1. Postavljanje stepeništa i rampi
2. Modelovanje razlicitih vrsta stepenica i modifikovanje postojećih
3. Postavljanje spiralnih stepenica i kreiranje otvora u ploci
4. Postavljanje lifta , i formiranje zidova oko lofta



Prilog 1:



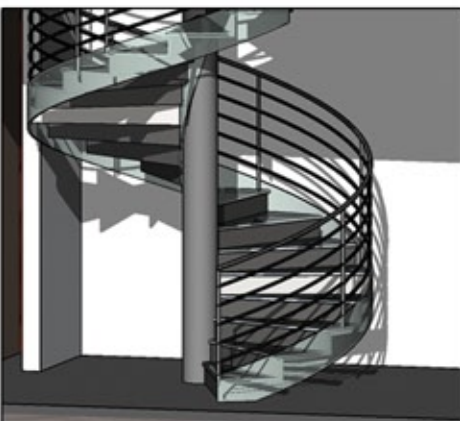
Prilog 3:



Prilog 2:



Prilog 4:



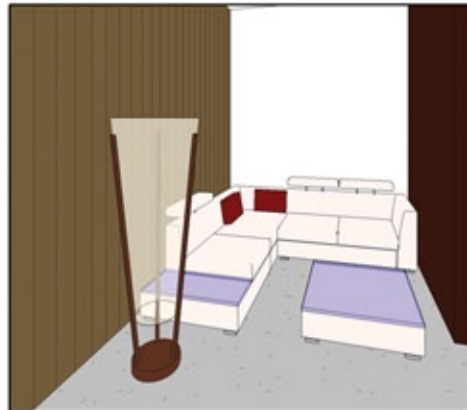
Prilog 5:

Lesson 5 - Families and Components

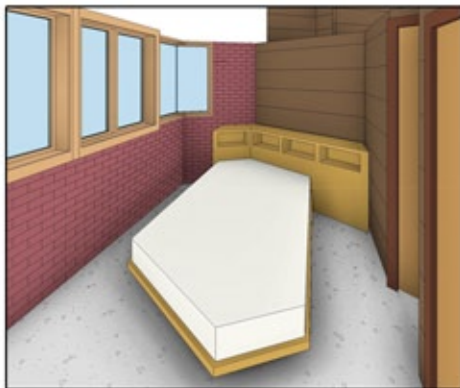
1. Postavljanje i modelovanje familije
2. Menjanje parametara postojeće familije
3. Kreiranje nove familije



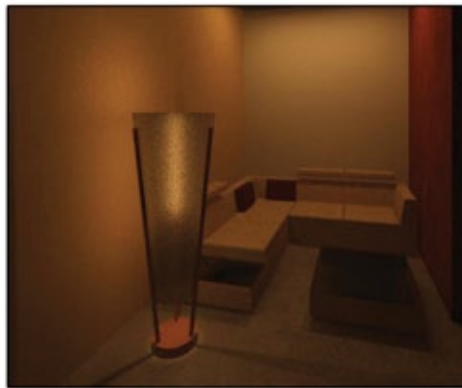
Prilog 1:



Prilog 3:



Prilog 2:



Prilog 4:

Lesson 6 - Views and Visualization

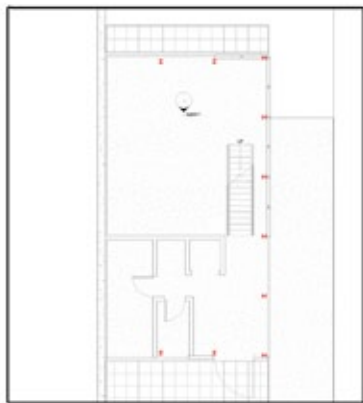
- 1.zadatak :Pravljenje novih pogleda u osnovi, naglašavanjem različitih elemenata (konstruktivni elementi, nameštaj.)
-kropovanje dela osnove
- 2.zadatak : Postavljanje izgleda preseka kroz objekat
- 3.zadatak : 3D Prikazi
- postavljanje kamere-promena položaja kamere i fokusa
- section box - kreiranje 3d preseka
- 4.zadatak : Podesavanje parametara za render



Prilog 1:



Prilog 5:



Prilog 2:



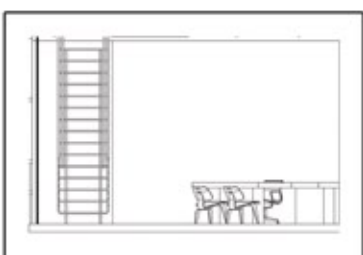
Prilog 6:



Prilog 3:



Prilog 7:



Prilog 4:



Prilog 8:

Lesson 7 - Materials, lighting and rendering

1. Dodeljivanje materijala pojedinacnim elementima objekta
2. Pravljenje novih materijala
3. Renderovani prikaz eksterijera na Draft i Medium
4. Renderovani prikaz enterijera sa razlicitim osvetljenjem



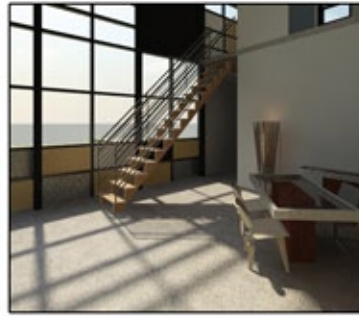
Prilog 1:



Prilog 5:



Prilog 2:



Prilog 6:



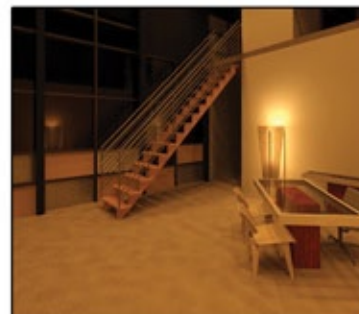
Prilog 3:



Prilog 7:



Prilog 4:



Prilog 8:

Modeliranje stambenog objekta - Model karakterističnog stana

Rad na jednoj stambenoj jedinici



Osnova prizemlja:



Enterijer 1:



Enterijer 2:



Enterijer 3:



Enterijer 5:



Enterijer 4:



Enterijer 6:

Model celog objekta, grupacije objekata ili urbanističkog kompleksa

Faza u izradi celog bloka



Parter:



3D prikaz 3



3D prikaz 1



3D prikaz 4



3D prikaz 2



3D prikaz 5



Detalj

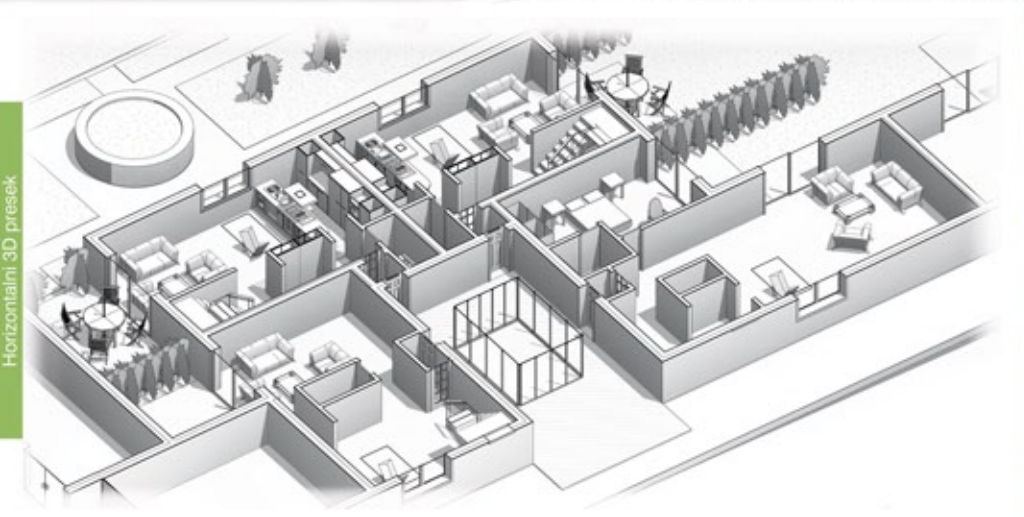


3D presek

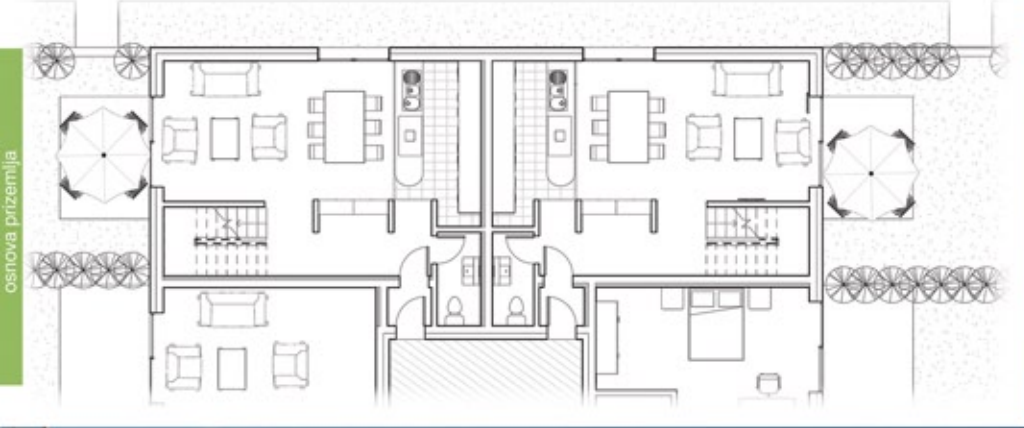
Vertikalni 3D presekok



Horizontalni 3D presekok



osnova prizemlja



Perspektivni prikaz

