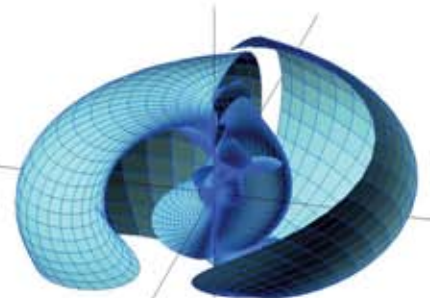


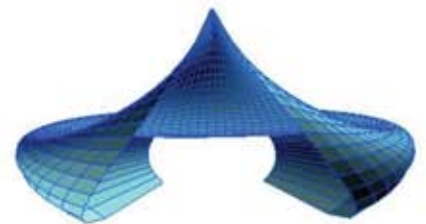
Površni u prostoru

Dobijene površi su radjene u 3D Grapher-u
Istraživalno je kako promene vrednosti uz parametre
 a, b i R utiču na dobijenu površ.



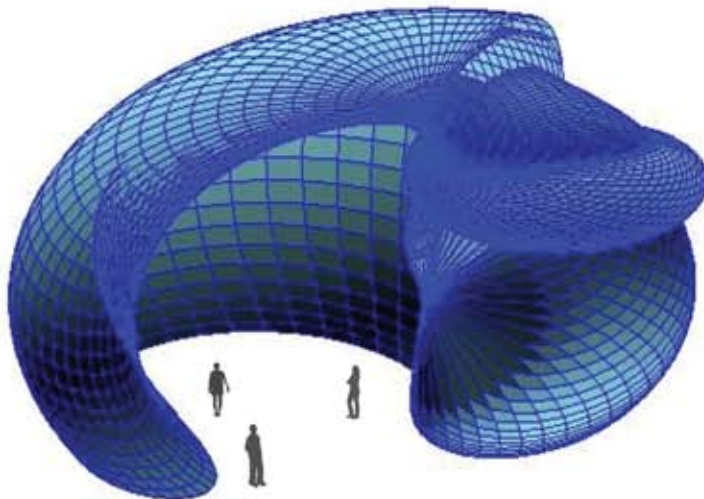
$$\begin{aligned} a &= v \cdot \sin(u)^2 \\ b &= u \cdot \cos(v)^2 \\ R &= (u^1 + v^1) \end{aligned}$$

min U=-3 max U=3 steps:150
min V=-3 max V=3 steps:150



$$\begin{aligned} a &= v \cdot \sin(u)^{0.5} \\ b &= u \cdot \cos(v)^{0.5} \\ R &= (u^1 + v^1)^{0.5} \end{aligned}$$

min U=-3 max U=3 steps:150
min V=-3 max V=3 steps:150



$$\begin{aligned} a &= v \cdot \sin(u)^2 \\ b &= u \cdot \cos(v)^2 \\ R &= (u^1 + v^1)^{0.2} \end{aligned}$$

min U=-3 max U=3 steps:15
min V=-3 max V=3 steps:150

